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| **GLOBAL** | |
| System Display Toggle | KEY\_I,CTRL |
| Voice Transmit Channel | KEY\_T |
| Radio 1 | KEY\_SLASH |
| Radio 2 | KEY\_SLASH,SHIFT |
| Radio 3 | KEY\_SLASH,CTRL |
| Radio 4 | KEY\_SLASH,ALT |
| Record Film | KEY\_R,ALT |
| Icon Mode Toggle | KEY\_I,ALT |
| Rudder Left | KEY\_A |
| Rudder Center | KEY\_S |
| Rudder Right | KEY\_D |
| Throttle Up | KEY\_EQUALS |
| Throttle Down | KEY\_MINUS |
| Throttle Zero | KEY\_MINUS,SHIFT |
| Throttle Full | KEY\_EQUALS,SHIFT |
| Message Window Size | KEY\_TILDE |
| Screenshot Capture | KEY\_S,ALT |
| Clipboard Minimize/Maximize | KEY\_ESCAPE |
| View Distance Short | KEY\_F3,SHIFT |
| View Distance Medium | KEY\_F2,SHIFT |
| View Distance Full | KEY\_F1,SHIFT |
| Jump to Position 1 | KEY\_1 |
| Jump to Position 2 | KEY\_2 |
| Jump to Position 3 | KEY\_3 |
| Jump to Position 4 | KEY\_4 |
| Jump to Position 5 | KEY\_5 |
| Jump to Position 6 | KEY\_6 |
| Jump to Position 7 | KEY\_7 |
| Jump to Position 8 | KEY\_8 |
| Jump to Position 9 | KEY\_9 |
| Highlight Squad Members | KEY\_S,CTRL |
| Map Zoom Out | KEY\_DELETE |
| Map Zoom In | KEY\_INSERT |
| Check 6 Call | KEY\_QUOTE |
| Radio 5 | KEY\_BACK\_SLASH,SHIFT |
| Voice Transmit Range | KEY\_F12 |
| Jump to Plane 1 | KEY\_1,CTRL |
| Jump to Plane 2 | KEY\_2,CTRL |
| Jump to Plane 3 | KEY\_3,CTRL |
| Jump to Plane 4 | KEY\_4,CTRL |
| View Distance Ground Mode | KEY\_F4,SHIFT |
| Fire Primary | KEY\_F |
| Fire Secondary. | KEY\_B |
| Fire All Guns | KEY\_N |
| Weapon Select Secondary | KEY\_BACKSPACE |
| Mouse Control Hold Down | KEY\_SEMICOLON |
| Mouse Control Toggle | KEY\_H |
| **VIEW** | |
| Look Left | KEY\_PAD\_4 |
| Look Right | KEY\_PAD\_6 |
| Look Up | KEY\_PAD\_5 |
| Look Down | KEY\_PAD\_0 |
| Look Back | KEY\_PAD\_2 |
| Look Forward | KEY\_PAD\_8 |
| Look Front Left | KEY\_PAD\_7 |
| Look Front Right | KEY\_PAD\_9 |
| Look Back Left | KEY\_PAD\_1 |
| Look Back Right | KEY\_PAD\_3 |
| Head Position Default | KEY\_HOME |
| Head Position Move Left | KEY\_LEFT\_ARROW |
| Head Position Move Right | KEY\_RIGH\_TARROW |
| Head Position Move Up | KEY\_PAGE\_UP |
| Head Position Move Down | KEY\_PAGE\_DOWN |
| Head Position Move Back | KEY\_DOWN\_ARROW |
| Head Position Move Forward | KEY\_UP\_ARROW |
| Zoom In | KEY\_LEFT\_BRACKET |
| Zoom Out | KEY\_RIGHT\_BRACKET |
| Zoom Toggle | KEY\_Z |
| Direction Mode Snap | KEY\_F7 |
| Direction Mode Pan | KEY\_F8 |
| Direction Mode Instant | KEY\_F9 |
| Head Position Save | KEY\_F10 |
| Default View | KEY\_F1 |
| View Mode Internal | KEY\_F2 |
| View Mode External | KEY\_F3 |
| View Mode Chase | KEY\_F4 |
| View Mode Fixed | KEY\_F5 |
| View Mode Bomb Sight | KEY\_F6 |
| Padlock Direction Mode | KEY\_F11 |
| Padlock Select Center Target | KEY\_TAB,SHIFT |
| Padlock Select Next Target | KEY\_TAB |
| Padlock Friendly Toggle | KEY\_TAB,CTRL |
| Zoom Default | KEY\_Z,SHIFT |
| Mouse Pan Toggle | KEY\_M,SHIFT |
| Tracker Mode Pan | KEY\_F1,CTRL |
| Tracker Mode Snap | KEY\_F2,CTRL |
| Tracker Mode Move | KEY\_F3,CTRL |
| Tracker Center | KEY\_F4,CTRL |
| Tracker Off | KEY\_F5,CTRL |
| **PLANE** | |
| Autopilot Level Mode | KEY\_X |
| Autopilot Angle Mode | KEY\_X,SHIFT |
| Autopilot Speed Mode | KEY\_X,ALT |
| Wheel Brakes | KEY\_SPACE |
| Left Wheel Brake | KEY\_C |
| Right Wheel Brake | KEY\_V |
| Engine Start/Stop | KEY\_E |
| Engine Start/Stop All Engines | KEY\_E,SHIFT |
| Engine 1 Select | KEY\_1,SHIFT |
| Engine 2 Select | KEY\_2,SHIFT |
| Engine 3 Select | KEY\_3,SHIFT |
| Engine 4 Select | KEY\_4,SHIFT |
| WEP(War Emergency Power) | KEY\_P |
| Gear Raise/Lower | KEY\_G |
| Flaps Lower | KEY\_Q |
| Flaps Raise | KEY\_W |
| Bail Out | KEY\_ENTER |
| Bomb Doors Open/Close | KEY\_O |
| Trim Elevator Up. | KEY\_K |
| Trim Elevator Down | KEY\_I |
| Trim Rudder Left | KEY\_J |
| Trim Rudder Right | KEY\_L |
| Trim Aileron Left | KEY\_M |
| Trim Aileron Right | KEY\_COMMA |
| Dive Brakes | KEY\_C,SHIFT |
| Damage List Display | KEY\_D,CTRL |
| Fuel Tank Select | KEY\_F,SHIFT |
| RPM Increase. | KEY\_PAD\_PLUS |
| RPM Decrease. | KEY\_PAD\_MINUS |
| Combat Trim | KEY\_X,CTRL |
| Tail Hook Raise/Lower | KEY\_G,SHIFT |
| Engine Select All | KEY\_E,CTRL |
| Bombsight - Calibration Mode | KEY\_U |
| Bombsight - Mark Point | KEY\_Y |
| Air Show Smoke | KEY\_R |
| Trim Set | KEY\_DOT |
| **CHUTE** | |
| Open Chute | KEY\_O |
| Move Forward Walk | KEY\_W |
| Move Back | KEY\_S |
| Move Left | KEY\_A |
| Move Right | KEY\_D |
| Move Forward Run | KEY\_W,SHIFT |
| **VEHICLE** | |
| Accelerate | KEY\_W |
| Slow Down/Reverse | KEY\_S |
| Engine Start/Stop | KEY\_E |
| Damage List Display | KEY\_D,CTRL |
| Doors Open/Close | KEY\_O |
| Turn Left | KEY\_A |
| Turn Right | KEY\_D |
| Full Speed | KEY\_W,SHIFT |
| Stop | KEY\_S,SHIFT |
| **GUNNER** | |
| Gunner Mode Direct | KEY\_Q |
| Gunner Mode Land | KEY\_Q,SHIFT |
| Gunner Mode Sea | KEY\_Q,CTRL |
| Gunsight Range Increase | KEY\_V |
| Gunsight Range Decrease | KEY\_C |
| Land Sea Forward | KEY\_W |
| Land Sea Back | KEY\_S |
| Land Sea Left | KEY\_A |
| Land Sea Right | KEY\_D |